Summary June 2023 OBRI Changes

The yellow colour demonstrates the updated content from the December 2022 version.

Article 5 Players: Injury and assistance

• Minor wording changes

Article 8 Playing time, tied score and overtime

- Minor wording changes
 - If an USF/DQ foul is called after the game clock signal sounds for the end of quarter, the foul shall count towards the team fouls for the next quarter

Article 9 Start and end of a quarter, overtime or the game

• Minor wording changes

Article 10 Status of the ball

Minor wording changes

Article 12 Jump ball and alternating possession

Minor wording changes



New interpretations:

- **12-26 Statement:** Whenever a jump ball situation occurs with no time remaining on the shot clock and the alternating possession arrow favours team A, the alternating possession procedure shall not be applied. This is a shot clock violation. Therefore, the ball shall be awarded to the team B for a throw-in.
- **12-27** Example: A1's shot for an unsuccessful goal is in the air when the shot clock signal sounds.

Then

- (a) a held ball is called.
- (b) a technical foul is charged.

The alternating possession arrow favours team A.

Interpretation: In both cases, as there is no time remaining on the shot clock for team A, the alternating possession procedure cannot be applied. This is a team A shot clock violation. The ball shall be awarded to team B for a throw-in.

- 12-28 Example: A1's shot for a goal is in the air when the shot clock signal sounds. The ball misses the ring. Then
 - (a) a technical foul is charged against A1 or B1.
 - (b) a held ball is called.

Interpretation:

In (a) any player of team A (for B1 technical foul) or team B (for A1 technical foul) shall attempt 1 free throw with no line-up.

In both cases, the game shall be resumed as follows:

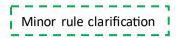
If the arrow favours team A, this is a team A shot clock violation.

If the arrow favours team B, the ball shall be awarded to team B for a throw-in from its backcourt with 24 seconds on the shot clock.

Article 13 How the ball is played

Minor wording changes

Article 16 Goal: When made and its value



New interpretation:

16-14 Example: With 2:02 on the game clock in the fourth quarter, A1 scores a goal when the ball passes through the basket. With 2:00 on the game clock B1 is ready for the throw-in from the endline.

Interpretation: The goal was scored with more than 2:00 on the game clock. Therefore, the game clock shall not be stopped.

Article 17 Throw-in

Minor wording changes

Article 18/19 Time-out / Substitution

Minor wording changes

Article 24 Dribbling

• Minor wording changes

Article 25 Travelling

Minor wording changes

Article 28 8 seconds

• Minor wording changes

Article 29/50 Shot clock

Minor wording changes

Rule **change**

Interpretation change:

- **29/50-31 Example:** A1's shot for a goal is in the air when the shot clock signal sounds and A2 or B2 is charged with a technical foul before the ball
 - (a) enters the basket.
 - (b) rebounds from the ring but does not enter the basket.

Interpretation:

In both cases, any player of team A (for B2 technical foul) or team B (for A2 technical foul) shall attempt 1 free throw with no line-up.

In (a) A1's goal shall count. The game shall be resumed with a team B throw-in from behind its endline.

In (b) this is a jump ball situation. The game shall be resumed as follows:

If the arrow favours team A, this is a team A shot clock violation. The ball shall be awarded to team B for a throw-in from its backcourt with 24 seconds on the shot clock.

If the arrow favours team B, the ball shall be awarded to team B for a throw-in from its backcourt with 24 seconds on the shot clock.

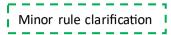
Article 30 Ball returned to the backcourt

Minor wording changes

Article 31 Goaltending and Interference

• Minor wording changes

Article 33 Contact: General principles



New interpretations:

Example: A1 drives to the basket in the act of shooting. A1 uses the arm to push away B1 who is in contact with the no-charge semi-circle area, before releasing the ball for a shot for goal.

Interpretation: This is a team control foul by A1. The no-charge semi-circle rule shall not apply as A1 illegally uses the arm.

33-10 Example: A1 attempts a jump shot that starts from outside the no-charge semi-circle area and contacts B1 who is in the air after jumping vertically from the semi-circle area.

Interpretation: This is a legal play by B1. The no-charge semi-circle rule shall not apply as B1 does not have one foot or both feet in contact with the semi-circle area. Any contact shall be judged according to the rules.

Article 34 Personal foul

Minor rule clarification

Minor wording changes

New interpretation:

Example: With 54 seconds on the game clock in the fourth quarter, before thrower-in A1 releases the ball, B2 illegally contacts A2 on the court. A throw-in foul is called against B2. A2 is then charged with a technical foul.

Interpretation: The game shall be resumed with 1 free throw for any team B player, followed by 1 free throw for A2 and a team A throw-in from the place nearest to where B2's foul occurred. If in the backcourt, team A shall have 24 seconds on the shot clock. If in the frontcourt, team A shall have 14 seconds on the shot clock, if 13 seconds or less are shown on the shot clock and the time remaining if 14 seconds or more are shown on the shot clock.

Article 35 Double foul

Minor wording changes

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Article 36Technical foul

Minor wording changes

Interpretation change:

36-26 Statement: A player head coach shall be automatically disqualified when charged with the following fouls:

- 2 technical fouls as a player.
- 2 unsportsmanlike fouls as a player.
- 1 unsportsmanlike foul and 1 technical foul as a player.
- 1 technical foul as a head coach, entered as a 'C1' and 1 unsportsmanlike foul or technical foul as a player.

Minor rule clarification

- 1 technical foul as a head coach, entered as a 'B1' or 'B2', 1 technical foul as a head coach, entered as a 'C1' and 1 unsportsmanlike foul or technical foul as a player.
- 2 technical fouls as a head coach, entered as a 'B1' or 'B2' and 1 unsportsmanlike foul or technical foul as a player.
- 2 technical fouls as a head coach, entered as a 'C1'.
- 1 technical foul as a head coach, entered as a 'C1' and 2 technical fouls as a head coach, entered as a 'B1' or 'B2'.
- 3 technical fouls as a head coach, entered as a 'B1' or 'B2'.

Whenever a player head coach is automatically disqualified a "GD" shall be entered in the scoresheet behind the foul which led to the automatic disqualification. The player designated as the new captain shall become the new player head coach.

New interpretation:

36-32 Example: Player head coach A1 has committed 4 fouls as a player and 1 technical foul as a head coach.

Interpretation: Player head coach A1 may continue as a player as long as he has not committed 5 fouls as a player and is not disqualified as a coach. After player head coach A1 is charged with 5 fouls as a player he may continue as a head coach.

Article 37 Unsportsmanlike foul

• Minor wording changes

Article 38 Disqualifying foul

Minor wording changes

Article 42 Special situations

Minor wording changes

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Article 44 Correctable errors

Minor wording changes

Interpretation change:

- **Example:** B1 fouls A1. This is the fifth team B foul in the quarter. A1 is awarded 2 free throws. After the first successful free throw, B2 erroneously takes the ball and passes the ball from behind the endline to B3. With 18 seconds on the shot clock,
 - (a) B3 dribbles in the frontcourt
 - (b) B3 scores a goal

when the error of not having A1's second free throw attempted is recognised.

Interpretation: The game shall be stopped immediately. A1 shall attempt the second free throw with no line-up.

Minor rule clarification |

(a) The game shall be resumed with a team B throw-in from the place nearest to where the game was stopped. Team B shall have 18 seconds on the shot clock.

(b) B3's goal shall count. The game shall be resumed with a team A throw-in from behind its endline as after any successful goal.

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Appendix F Instant Replay System (IRS)

Minor wording changes

New interpretations:

F-3.3.18 Example: The referees call a foul against B1. Before communicating the foul at the scorer's table, the referees become uncertain if after the foul was called an act of violence has occurred on the court.

Interpretation: The IRS review can be used to identify, at any time during the game, the involvement of the players in any act of violence. The referees may perform the review before they have communicated the foul to the scorer's table.

If the review provides that acts of violence have occurred, the referee communicates B1's foul followed by the act of violence and the game resumes with the penalties.

F-4.10 Example: With 5:28 on the game clock in the second quarter, A1 dribbles close to the sideline and passes the ball to A2 who scores a goal. The team B head coach believes that team A has committed a clear 8-second violation before A2 scored the goal. The team B head coach requests an HCC, using the proper procedure.

Interpretation: The team B HCC shall not be granted. Only the game situations in the OBR, Appendix F.3 may be challenged. An 8-second violation can only be reviewed when it involves in a game situation at the end of the quarter or overtime.

The goal shall count. The team B head coach has used the 1 challenge entitled to.

F-4.11 Example: With 2:30 on the game clock in the third quarter B1 fouls A1. B1 is then charged with a technical foul, followed by a B1 disqualification for the further verbal abuse of the referees.

The team A head coach believes that the personal foul against B1 should be upgraded to an unsportsmanlike foul and requests an HCC.

Interpretation: The team A HCC shall be granted. The IRS review can be used to decide, at any time during the game, whether a personal foul shall be upgraded to an unsportsmanlike foul. If the review foul provides B1's personal foul was an unsportsmanlike foul, B1's technical foul shall lead to B1's automatic disqualification. B1's disqualification for the further abuse of the referees can no longer be penalised in the game and shall be reported to the governing body of the competition. Any team A player shall attempt 1 free throw with no line up. Then A1 shall attempt 2 free throws with no line-up. The game shall be resumed with a team A throw-in from the throw-in line in its frontcourt.

F-4.12 Statement: When an HCC is requested after a time-out from either team has started, that timeout shall continue without any interruption. The HCC request cannot be cancelled and the review shall be administered after the time-out.

F-4.13 Example: A1 scores a 3-point goal. Team B requests a time-out at this time. During the timeout the team B head coach believes that A1 has stepped on the 3-point line before the shot was released and requests an HCC, using the proper procedure.

Interpretation: The team B HCC shall be granted. The IRS review can be used to decide on whether a successful goal was released from the 2- or 3-point area. The time-out shall continue without any interruption. The HCC review shall be administered after the time-out.

Minor rule clarification